

## WHAT TO BRING TO THE RESIDENCE HALLS

## **Essential Items:**

- Identification (Driver's License, insurance information, bank/ATM cards, Social Security cards, etc.)
- Prescription medications
- Personal hygiene supplies (shower caddy, robe, soap, shampoo, toothbrush, toothpaste, etc.)
- Linens (bath towels/wash cloths, comforter, blanket, extra-long twin sheets, mattress pad)
- Pillow(s)
- Alarm clock

## **Non-Essential Items:**

- Computer and printer
- Cell Phone and charger
- TV (& cable cord), game systems, DVD players
- Radio/stereo (with headphones)
- Refrigerator (4.5 cubic feet or less, 1 per room)
- Microwave (1 cubic foot, 1 per room)
- Coffee Maker (Auto Off Required)
- UL Approved Power strip (with circuit breaker)
- Small electric fan
- Iron & small ironing board

## Items to Leave at Home:

- Firearms or weapons (Martial Arts weapons, hunting weapons, paintball guns, air soft guns, etc.)
- Electrical Cooking Appliances (electric skillet, hot plate, percolator, grills including George Foreman, immersion heating devices, oil popcorn poppers, toaster/toaster oven, rice cooker, air fryer)
- Pets (except fish in <10 gallon tank)
- Outlet adapters (Cheater plugs)
- Extension cords (Non-UL Approved)

- Laundry supplies (clothes hangers, detergent, fabric softener, hamper, basket or bag)
- Cleaning supplies/hand sanitizer/etc.
- Office supplies (calendar, pens & pencils, scissors, stapler, tape, etc.)
- Emergency Supplies Kit (flashlight, Band-Aids, thermometer etc.)
- Reusable Face Coverings/Masks and other COVID-19 Supplies
- Eating utensils, food storage containers, can opener
- Flip-flops (for the shower)
- Weather-related clothing (jackets, etc.)
- Dry-erase board and markers
- Playing cards/board games
- Blue painters tape or sticky tack to hang items without removing paint or leaving residue
- Safe/Lockbox
- Air freshener
- 3M tape/Nails/Screws
- Air conditioner
- Electric space heater
- Wax Burners
- Potpourri/Incense burners
- Halogen Lamps
- Candles